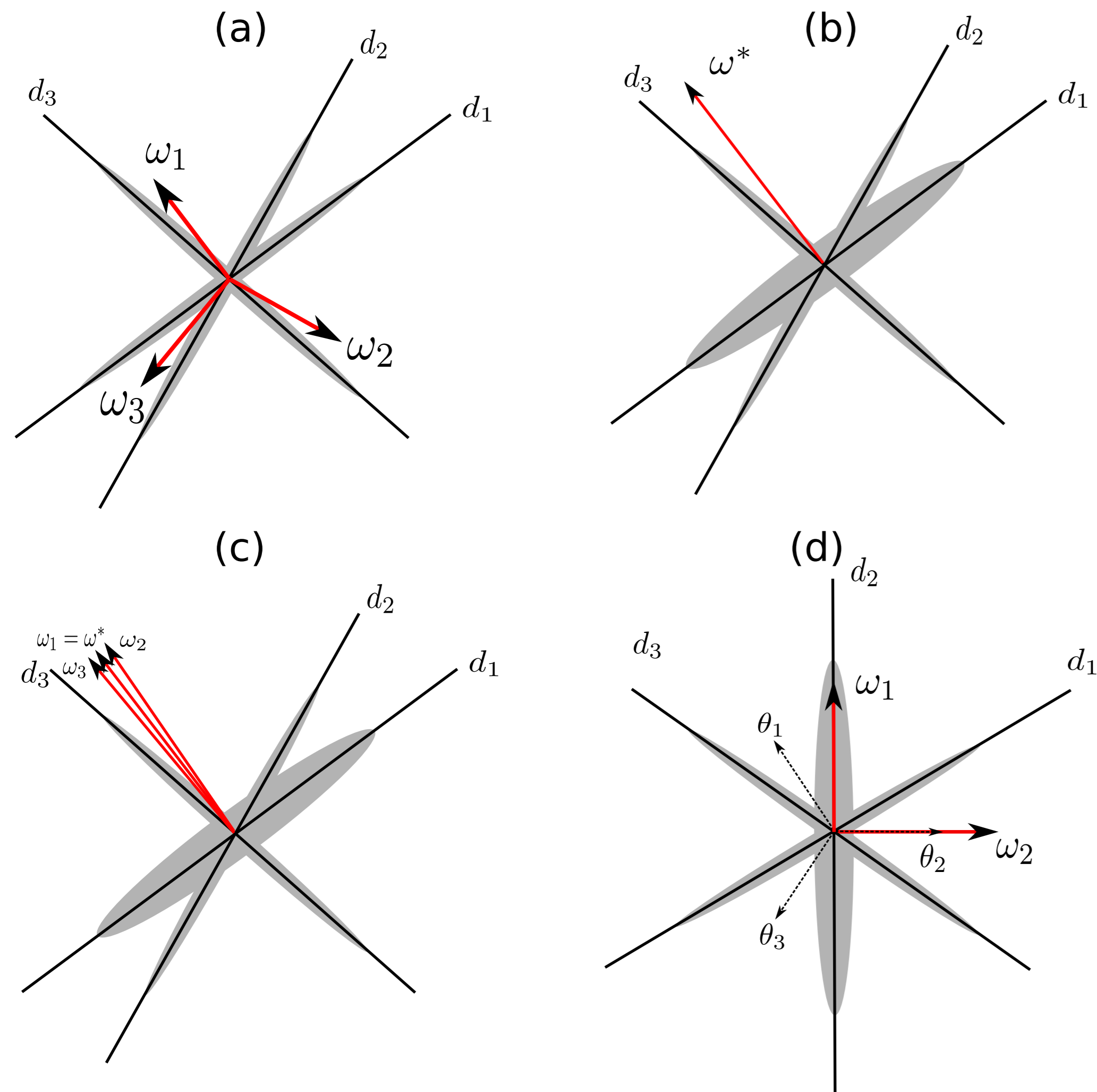


**Abstract** — The problem of analysis operator learning can be formulated as a constrained optimisation problem. This problem has been approximately solved using projected gradient or geometric gradient descent methods. We will propose a relaxation for the constrained analysis operator learning in this poster. The relaxation has been suggested here to, a) reduce the computational complexity of the optimisation and b) include a larger set of admissible operators. We will show here that an appropriate relaxation can be useful in presenting a projection-free optimisation algorithm, while preventing the problem to become ill-posed. The relaxed optimisation objective is not convex and it is thus not always possible to find the global optimum. However, when a rich set of training samples are given, we empirically show that the desired synthetic analysis operator is recoverable, using the introduced gradient descent or conjugate gradient algorithms.



## Constrained Analysis Operator Learning Formulation

The aim of analysis operator learning is to find an operator  $\Omega \in \mathbb{R}^{a \times n}$ , adapted to a set of observations of the signals  $\mathbf{Y} = [\mathbf{y}_i] \in \mathbb{R}^{n \times l}$ ,  $\mathbf{y}_i = \mathbf{x}_i + \mathbf{n}_i$ , where  $\Omega \mathbf{Y}$  is sparse [1], see figure (a). In this setting,  $\mathbf{Y}$  is called (approximately) *cospars*e. With  $\ell_1$  sparsity measure, a formulation for finding  $\Omega$  is as follows,

$$\min_{\Omega, \mathbf{X}} \|\Omega \mathbf{X}\|_1 + \frac{\lambda}{2} \|\mathbf{Y} - \mathbf{X}\|_F^2, \text{ s.t. } \Omega \in \mathcal{C}$$

where  $\mathcal{C}$  is a constraint. We need  $\mathcal{C}$ , to avoid trivial solutions, e.g.  $\Omega = \mathbf{0}$ .

- **Row norm (UN)** constraints: the optimum solution is obtained by repeating the best row  $\omega^*$ , i.e.,  $\Omega_1^* := [\omega_i = \omega^*]_{i \in [1, a]}$ , see figure (b).
- **Row norm + full rank** constraints: the optimum solutions have very small condition numbers, e.g.  $\mathcal{P}_{\mathcal{C}_F} \{\epsilon \mathbf{A} + \Omega_1^*\}$ , where  $\mathcal{P}_{\mathcal{C}_F}$ ,  $\mathbf{A}$  and  $\epsilon$  respectively are row normalisation, a random Gaussian matrix and a very small constant, see figure (c).
- **Tight frame (TF)** constraint: the optimum solutions are the zero-padded bases, see figure (d).
- Proposed constraint: **Uniform Normalised Tight Frame (UNTF)**:

$$\mathcal{C} = \{\Omega \in \mathbb{R}^{a \times n} : \Omega^T \Omega = \mathbf{I}, \forall i \|\omega_i\|_2 = \sqrt{\frac{a}{n}}\}.$$

- Suggested solver: Alternating Minimisation with a **Projected Subgradient** type algorithm for updating  $\Omega$ .

**Issues:**

1. No analytical way to project onto UNTF  $\rightarrow$  **no convergence** proof.
2. Projection onto TF needs a full SVD calculation  $\rightarrow$  **expensive implementation** and non-scalable algorithm.
3.  $\ell_1$  term is not differentiable  $\rightarrow$  **slow convergence** of the projected subgradient algorithm.

## Relaxed Analysis Operator Learning

### Suggested Relaxation and a New Formulation

- **Relaxing the objective:** using a convex, but continuously differentiable, sparsity constraint  $g(\Omega \mathbf{Y}) = \sum_{i,j} \zeta(\{\Omega \mathbf{Y}\}_{i,j})$ , for  $\zeta$  defined as  $\zeta(x) = |x| - s \ln(1 + |x|/s)$ ,  $s \in \mathbb{R}^+$ ,  $s \ll 1$  [2].
- **Relaxing the constraint:** using quartic constraints  $\|\Omega^T \Omega - \mathbf{I}\|_F^2 \leq \epsilon_{TF}$  and  $(\omega_i^T \omega_i - \frac{m}{n})^2 \leq \epsilon_{UN}$ ,  $\forall i \in [1, n]$ .
- **Relaxed AOL Formulation:** An unconstrained objective is generated by using two Lagrange multipliers  $\gamma$  and  $\theta$  [3]:

$$f(\Omega, \mathbf{X}) = g(\Omega \mathbf{X}) + \frac{\lambda}{2} \|\mathbf{Y} - \mathbf{X}\|_F^2 + \frac{\gamma}{4} \|\Omega^T \Omega - \mathbf{I}\|_F^2 + \frac{\theta}{4} \sum_i \left(\omega_i^T \omega_i - \frac{m}{n}\right)^2.$$

### Relaxed Analysis Operator Learning with Alternating Minimisation

**initialisation:**  $\Omega^{[0]}, \mathbf{X}^{[0]} = \mathbf{Y}$ ,  $k = 0$ ,

**while** not converged **do**

$$\Omega^{[k+1]} = \operatorname{argmin}_{\Omega \in \mathcal{C}} g(\Omega \mathbf{X}^{[k]}) + \frac{\gamma}{4} \|\Omega^T \Omega - \mathbf{I}\|_F^2 + \frac{\theta}{4} \sum_i \left(\omega_i^T \omega_i - \frac{m}{n}\right)^2,$$

(using a Gradient Descent or a Conjugate Gradient method)

$$\mathbf{X}^{[k+1]} = \operatorname{argmin}_{\mathbf{X}} g(\Omega^{[k+1]} \mathbf{X}) + \frac{\lambda}{2} \|\mathbf{Y} - \mathbf{X}\|_F^2$$

(Convex program! Using a parameter splitting and Augmented Lagrangian MM)

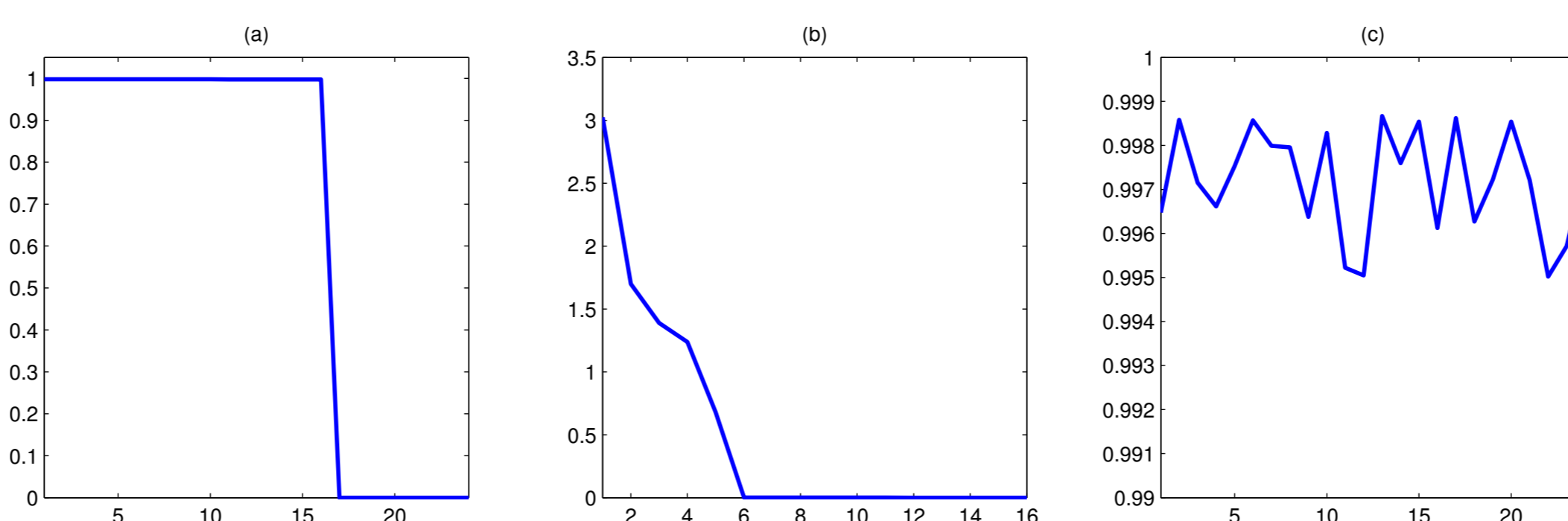
$k = k + 1$

**end while.**

## Simulations and Summary

### Relaxed Synthetic Operator Recovery

- Learning  $\Omega \in \mathbb{R}^{24 \times 16}$  from  $\mathbf{Y} \in \mathbb{R}^{16 \times 576}$ ,  $q = 10$  cospars exemplars with respect to a reference UNTF operator  $\Omega_0$ .
- Sorted  $\ell_2$  norms of the rows of learned operator using a **TF penalty** ( $\theta = 0$ ) (left).  
 $\Rightarrow$  The learned operator is a **zero-padded orthogonal basis**.
- Singular values of the learned operator using a **UN penalty** ( $\gamma = 0$ ) (middle).  
 $\Rightarrow$  The learned operator is a **rank deficient operator**.
- Normalised inner-products between the rows of the synthetic reference operator  $\Omega_0$  and the corresponding rows in the learned operator using a **UNTF penalty** (right).  
 $\Rightarrow$  The reference operator is **approximately recovered**.

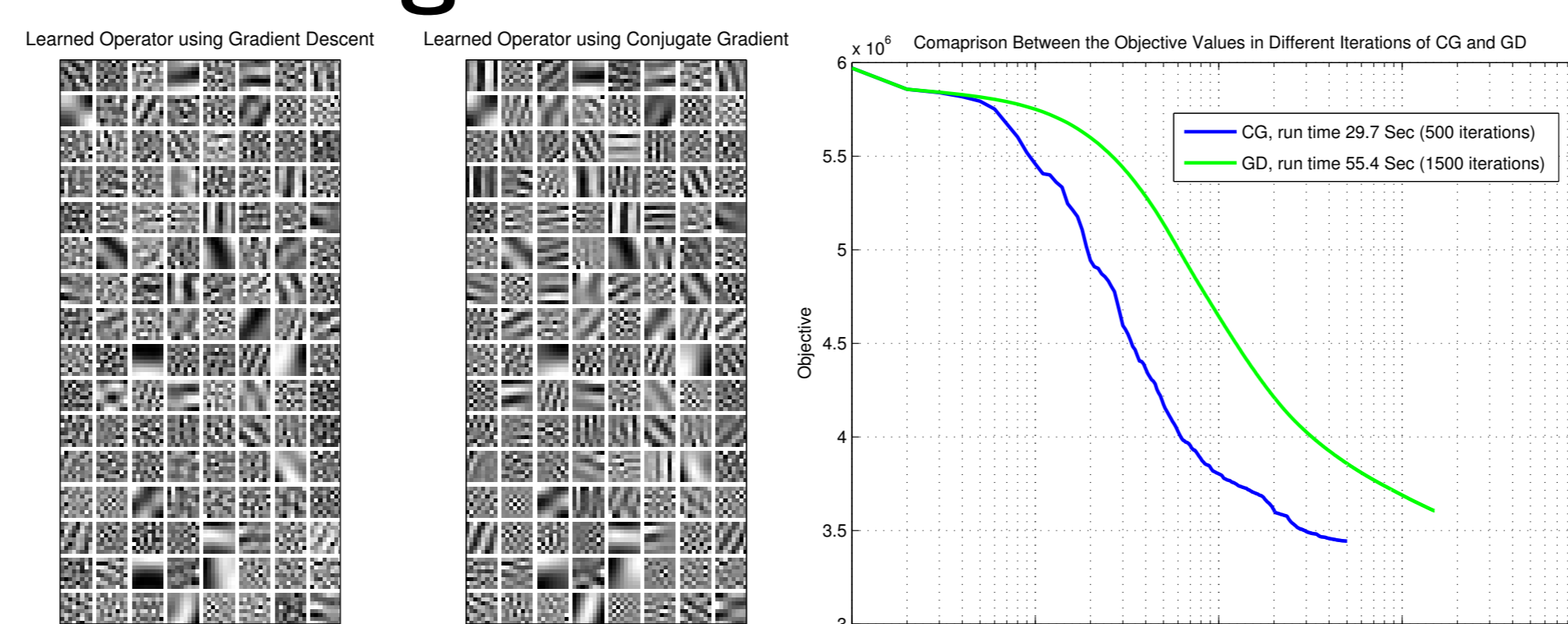


### Summary

- The proposed relaxed analysis operator learning helps us to have faster learning algorithm, while allowing a larger set of admissible operators.
- UN and TF penalties are necessary for a reliable operator learning. **Over-relaxation** of these constraints may lead us to some trivial solutions.
- The relaxed formulation allows us to use CG or GD methods for the operator update stage of the AOL.
- The proposed relaxed AOL algorithm converges significantly faster, as we can now learn an operator for the image patches in less than a minute, using a standard workstation!

### Relaxed AOL for the Image Patches

- Learning an operator for the  $8 \times 8$  image patches, using a set of standard images ('Barbara', 'boat', 'Lena', 'fingerprint', 'flinstones', 'house' and 'peppers') as the image exemplars.  $\Omega$  was two times overcomplete and we used 4192 training samples.
- A **noise-less** setting has been used for learning, i.e.  $\mathbf{X} = \mathbf{Y}$ .
- **Gradient Descent** and (Nonlinear) **Conjugate Gradient** methods, with a line-search, have been used for the optimisation based upon  $\Omega$ .
- Although each iteration of CG is computationally more costly, it converges faster in practice. The total simulation time for CG was less than GD.



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