

# Constrained Overcomplete Analysis Operator Learning for Cosparse Signal Modelling

---

Mehrdad Yaghoobi,  
Sangnam Nam, Remi Gribonval, and Mike E. Davies



---

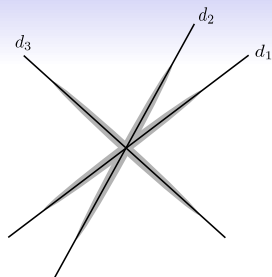
IMA Conference on Numerical Linear Algebra and Optimisation,  
Birmingham, UK. September 11th, 2012.

# Outline:

- 1 **Analysis Framework**
- 2 **Constrained Analysis Operator Learning**
  - Problem Formulation
  - Potential Constraints
  - Projected Subgradient Algorithm for AOL
  - An Operator for the Piecewise Constant Images
  - Issues and Some Relaxations
  - Relaxed Analysis Operator Learning
- 3 **Noise Aware Analysis Operator Learning**
  - Approximately Cospase Data
  - Formulation and Algorithm
  - An Operator for the Face Images
- 4 **Conclusion and Future Work**

# Analysis Framework : An Introduction

- A low dimensional signal model.
- A special type of the union of subspaces signal model.
- Has many applications in, for example, denoising, compressed sensing and inverse problems to improve the overall performance.



## Analysis Model

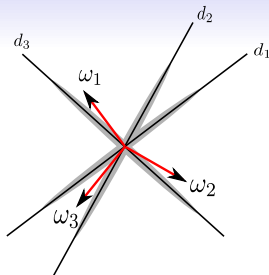
The signal  $\mathbf{y}$  follows the model, if there exists a (linear) analysis operator  $\Omega \in \mathbb{R}^{n \times m}$ ,  $n \geq m$  that sparsifies  $\mathbf{y}$ ,

$$\mathbf{z} = \Omega \mathbf{y}.$$

$\|\mathbf{z}\|_0 = n - p$ , where  $p > 0$  is called the **co-sparsity** of  $\mathbf{y}$ .

# Analysis Operator Learning (AOL) Formulation

- A set of samples  $\mathbf{Y} = [\mathbf{y}_1 \dots \mathbf{y}_i \dots \mathbf{y}_L]$  is given.
- The goal is to find a **suitable** analysis operator  $\Omega$  such that  $\|\Omega\mathbf{Y}\|_0$  is small.
- The objective is **non-smooth**  $\Rightarrow$  not suitable for optimisation with variational techniques.
- A relaxation is to select the sum of absolute values operator, i.e.  $\|\cdot\|_1 = \sum_{ij} |\{\cdot\}_{ij}|$ .



## Formulation

The learned operator can be found by minimising the sparsity promoting operator,

$$\min_{\Omega} \|\Omega\mathbf{Y}\|_1 \text{ s.t. } \Omega \in \mathcal{C}$$

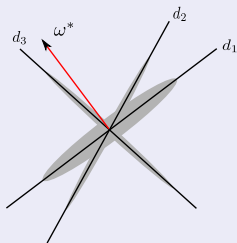
where  $\mathcal{C}$  is a constraint, to exclude the trivial solutions, e.g.  $\Omega = \mathbf{0}$ .

# Insufficient Constraints

## Row norm constraints

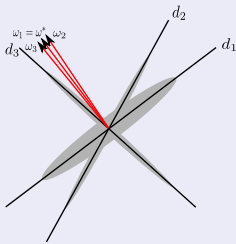
$$\forall i, \|\omega_i\|_2 = c$$

Rank one  $\Omega_1$  is found by repeating the best (almost) orthogonal direction  $\omega^*$  to columns of  $\mathbf{Y}$ .



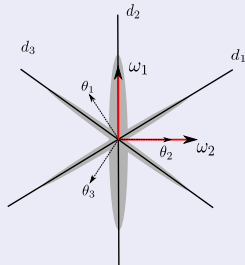
## Row norm + full rank constraints

A randomly perturbed  $\Omega$  from  $\Omega_1$ , i.e. row normalised  $\Omega_1 + \mathbf{N}$ , has a full rank and it is still not suitable.



## Tight frame constraints

It resolves the issue in a complete setting. In the overcomplete cases, it includes zero-padded orthobases.



# Proposed Constraint

## Uniform Normalised Tight Frame (UNTF):

Definition:  $\mathcal{C} = \{\Omega \in \mathbb{R}^{n \times m} : \Omega^T \Omega = \mathbf{I} \ \& \ \forall i \ \|\omega_i\|_2 = \sqrt{\frac{m}{n}}\}$

## Pros and Cons:

- Zero-padded orthobases **are not** UNTF.
- There exist some practical methods to project onto the TF and the UN manifolds. However, there is **no** analytical way to find the projection onto the UNTF!
- There is no easy way to find the global optimum, using  $\mathcal{C}$  as the constraint.

# Projected Subgradient Algorithm for AOL

## Motivation

Minimisation of a convex objective subject to the intersection of two manifolds  $\Rightarrow$  a variant of projected subgradient algorithm is a **good** candidate.

## Projected Subgradient Type Algorithm for AOL

- 1: **initialisation:**  $k = 1$ ,  $K_{max}$ ,  $\Omega^{[0]} = \mathbf{0}$ ,  $\Omega^{[1]} = \Omega_{in}$ ,  $\gamma, \epsilon \ll 1$
- 2: **while**  $\epsilon \leq \|\Omega^{[k]} - \Omega^{[k-1]}\|_F$  and  $k \leq K_{max}$  **do**
- 3:      $\Omega_G = \partial f(\Omega^{[k]})$
- 4:      $\Omega^{[k+1]} = \mathcal{P}_{UN} \{ \mathcal{P}_{TF} \{ \Omega^{[k]} - \gamma \Omega_G \} \}$
- 5:      $k = k + 1$
- 6: **end while**
- 7: **output:**  $\Omega_{out} = \Omega^{[k-1]}$ .

# AOL for the Piecewise Constant Images

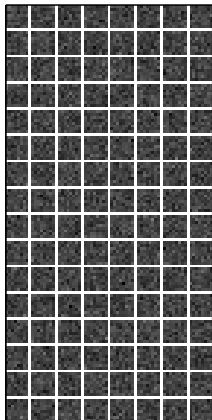
- Finding an  $\Omega$  for the image patches of size  $8 \times 8$ .
- A  $512 \times 512$  Shepp-Logan phantom image was used as the training image.
- $N = 16384$  image patches was randomly chosen from the training image.
- A pseudo-random UNTF operator  $\Omega_0 \in \mathbb{R}^{128 \times 64}$  was used as the initial operator and the algorithm iterated 100,000 times!



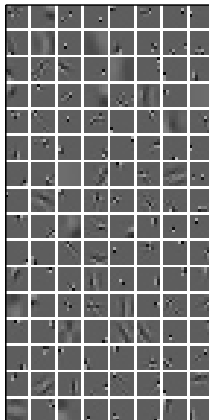


# AOL for the Piecewise Constant Images

Original Operator



Learned Operator



# Issues with the Projected Subgradient Algorithm: Some Proposed Relaxations

- No analytical way to project onto UNTF  $\rightarrow$  **no convergence** proof.
- Projection onto TF needs a full SVD calculation  $\rightarrow$  **expensive implementation** and non-scalable algorithm.
- $\ell_1$  term is not differentiable  $\rightarrow$  **slow convergence** of the projected subgradient algorithm.

## Relaxed AOL Formulation

- 1 **Relaxing the objective:** using a convex, but differentiable sparsity constraint  $g(\Omega\mathbf{Y})$ , where  $g$  is an entrywise function defined as,

$$g(x) = |x| - s \ln(1 + |x|/s), \quad s \in \mathbb{R}^+$$

- 2 **Relaxing the constraint:** using quartic constraints  $\|\Omega^T \Omega - \mathbf{I}\|_F^2 \leq \epsilon_{TF}$  and  $\|\omega_i^T \omega_i - \frac{m}{n}\|_2^2 \leq \epsilon_{UN}, \quad \forall i \in [1, n]$

# Relaxed Analysis Operator Learning

## Relaxed Analysis Operator Learning Formulation

An unconstrained objective is generated by using two Lagrange multipliers  $\gamma$  and  $\lambda$ :

$$f(\mathbf{\Omega}) = g(\mathbf{\Omega}\mathbf{Y}) + \frac{\gamma}{4} \|\mathbf{\Omega}^T \mathbf{\Omega} - \mathbf{I}\|_F^2 + \frac{\lambda}{4} \sum_i \left\{ \|\omega_i^T \omega_i - \frac{m}{n}\|_2^2 \right\}.$$

- $f$  is differentiable and it is also convex, if we restrict its domain to  $\mathcal{C}_c = \{\mathbf{\Omega} : \mathbf{\Omega}^T \mathbf{\Omega} - \mathbf{I} \succeq \mathbf{0}, \forall i, (\omega_i^T \omega_i - \frac{m}{n}) \geq 0\}$ .

## Gradient Descent Algorithm for AOL

A variable step-size gradient descent, with line search, can be used to minimise  $f(\mathbf{\Omega})$ , where the gradient of  $f$  can easily be found by:

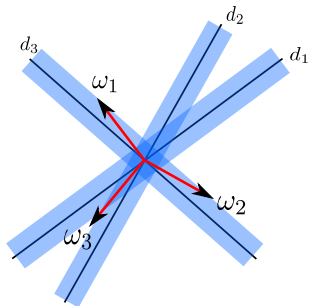
$$\nabla f = \left[ \frac{\mathbf{Z}_{i,j}}{s + |\mathbf{Z}_{i,j}|} \right]_{i,j} \mathbf{Y}^T + \gamma (\mathbf{\Omega} \mathbf{\Omega}^T - \mathbf{I}) \mathbf{\Omega} + \lambda \left[ \omega_i \left( \omega_i^T \omega_i - \frac{m}{n} \right) \right]_i^T$$

$$\mathbf{Z} := \mathbf{\Omega}\mathbf{Y}$$

# Noise Aware Analysis Operator Learning

## Approximately Cosparse Exemplars

- Training data  $\mathbf{Y}$  is approximately cosparse,  $\mathbf{Y} = \mathbf{Y}_c + \mathbf{N}$ , where  $\mathbf{N}$  is **noise** or **model mismatch** and  $\mathbf{Y}_c$  is cosparse.
- The goal is to find an operator  $\mathbf{\Omega}$ , such that  $\mathbf{\Omega}\mathbf{Y}_c$  has many zeros.
- The issue is that **we do not know  $\mathbf{Y}_c$  precisely!** A solution is to somehow approximate it.
- This is indeed very similar to the **dictionary learning** problem, where we do not know the sparse coefficients.



# Noise Aware Analysis Operator Learning: Formulation and Algorithm

## Noise Aware Analysis Operator Learning

$$\min_{\Omega, \hat{Y}} \|\Omega \hat{Y}\|_1 + \frac{\theta}{2} \|\hat{Y} - Y\|_F^2 \quad \text{s. t.} \quad \Omega \in \mathcal{C}.$$

Solving by alternating minimisation technique.

- Optimisation based on  $\Omega$ : similar to noise-less AOL.
- Optimisation based on  $\hat{Y}$ : a convex program.  $\rightarrow$  Douglas-Rachford Splitting (DRS) technique was used to efficiently solve the program.
- Algorithm usually converges after a few number of alternating minimisations.
- For the optimisation base on  $\hat{Y}$ , the  $\ell_1$  penalty can be relaxed, similar to the operator update step, and the new convex program can be solved using a gradient descent algorithm with a line search.

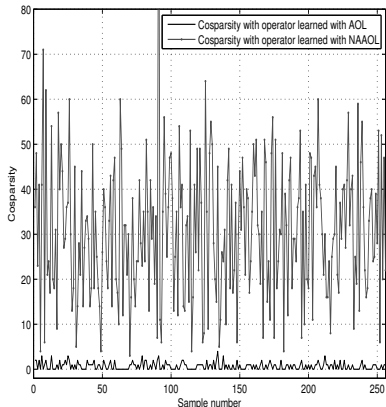
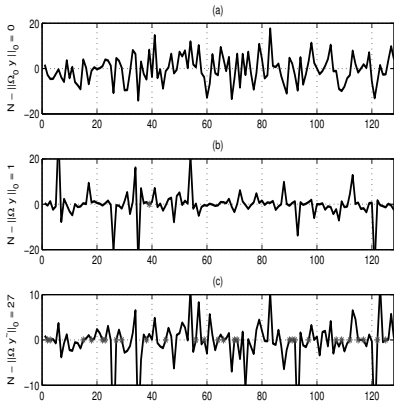
# An Operator for the Face Images: Setting

- Learning an  $\Omega$  for the image face patches from the Yale face database.
- $L = 16384$ ,  $8 \times 8$  image patches were randomly selected from different faces.



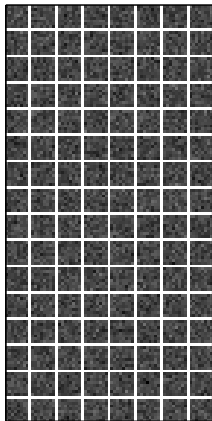
# An Operator for Face Images: Cosparsity Comparison

- The analysis coefficients  $\mathbf{z} = \mathbf{\Omega}\mathbf{y}$  and cosparsities were calculated, using  $\mathbf{\Omega}_0$ ,  $\mathbf{\Omega}_{AOL}$  and  $\mathbf{\Omega}_{NAAOL}$ .

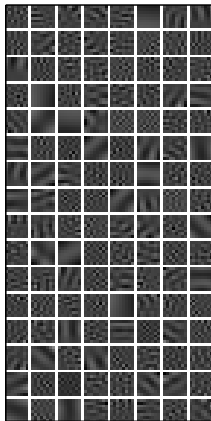


# Learned Operator

Original Operator



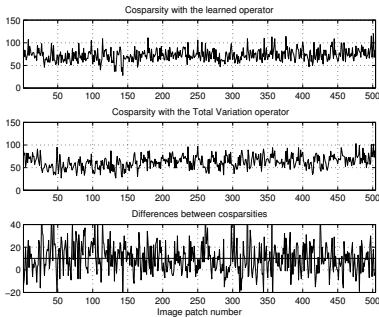
Learned Operator





# Face Images Denoising: TV v.s. Learned Operator

- TV operator for comparison.
- Two different regularisation parameters,  $\lambda = 0.3$  &  $0.1$  .



# Conclusion and Future Work

## Conclusion:

- The constrained analysis operator learning is a useful technique to find a suitable analysis operator.
- The proposed constraint can be relaxed to reduce the complexity of the optimisation algorithm, while including some **approximately UNTF** operators.
- The simulation results emphasize on the fact that we should use the correct analysis operator, i.e. TV or oscillatory operators.
- The convergence of the relaxed AOL is guaranteed, as its objective has a bounded curvature and its sublevel set is compact.

## Future Work:

- ▶ Investigating the **local identifiability** of operators in this framework.
- ▶ More investigations on the **structures** of the learned operators.



**Thanks for your attention.**